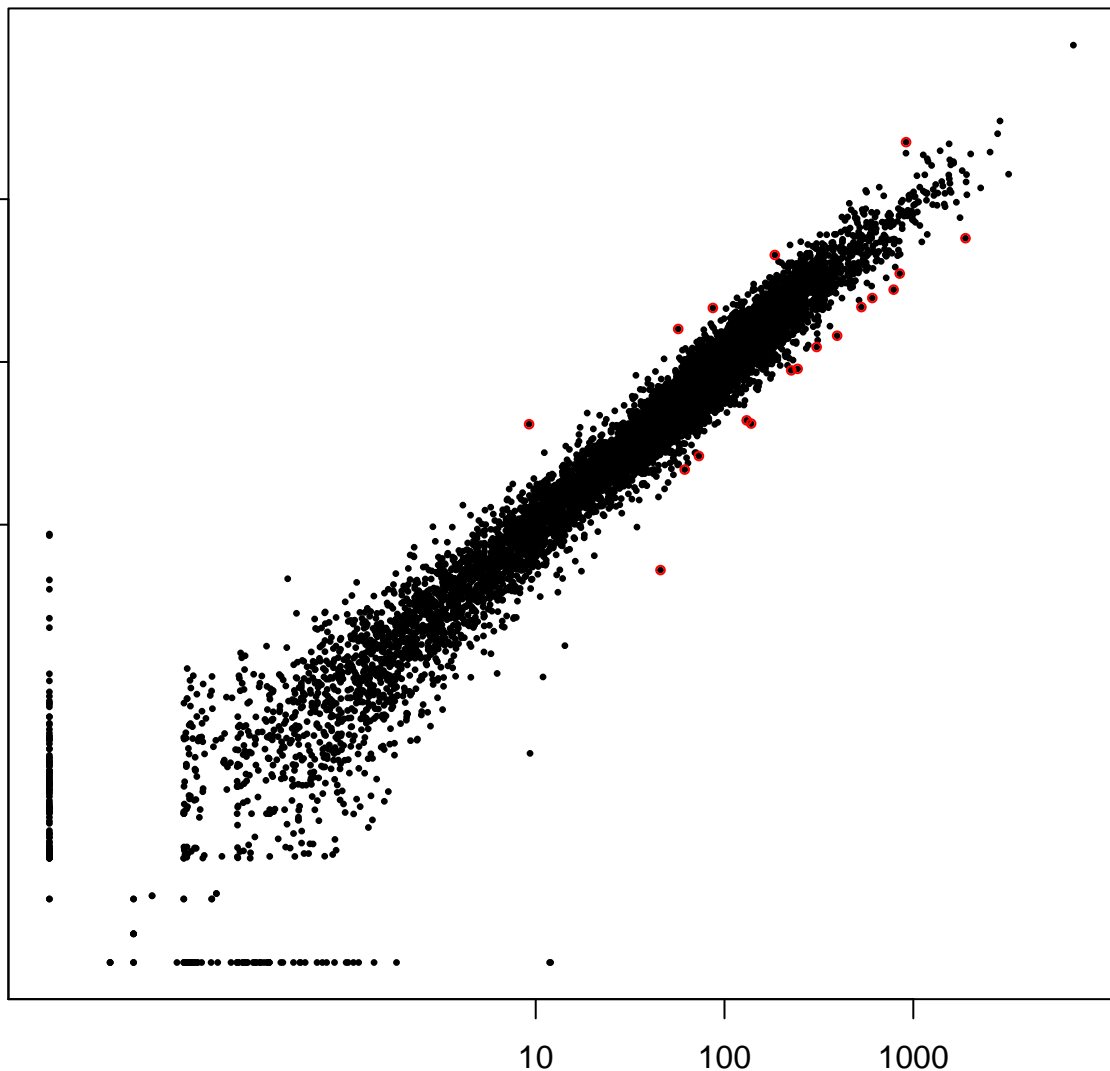


X1.wildType\_mean

1000  
100  
10



X0.knockoutDAC4\_mean